



- **Please check in at the registration station will be located at the garage next to the pavilion. You will need to provide team roster, birth certificates and your certificate of insurance before your first game.** Girls can be rostered on only one team. Max 15 girls per roster.
- It will be the responsibility of both team managers to report the game score to the umpire after the game. The umpire will hand card to register table.
- In the event of inclement weather, the Tournament Director, reserves the right to change the time of the game, the time limit, order of play, and any other action deemed necessary to complete the tournament. Managers are responsible for maintaining contact with the Tournament Director for scheduled changes.
- In pool play, no new inning will start after 1 hour and 15 min and a 1 hour 30 minute drop dead time will be used, if applied the score will revert to the last completed inning. Pool games may end in a tie. Drop dead rule will only apply to pool play. Each elimination game will have a 1 hour and 30min no new inning time limit. In the event of a tie, the international tie breaker will be used. The championship and consolation games will have no time limit, international tie breaker will be used in the event of a tie.
- The mercy rule for 8U division, 6 runs max per inning and 15 runs after the losing team has batted 4 times. For 10U division, 15 runs will apply after the losing team bats 4 times. For 12U and 14U divisions, the mercy rule is 15 runs after losing team has batted 4 times or 10 runs after losing team batted 5 times.
- Free substitution and re-entry is allowed for all player position, except pitcher. The starting pitcher may only re-enter once.
- One pitch by a pitcher constitutes an inning pitched.

- A pitcher hitting 2 batters in one inning must be removed from pitching in that inning. Maximum of 3 hit batters per pitcher per game.
- Lead-offs are allowed upon the release of the ball from the pitchers hand, no warning will be given for violation.
- Games will be played with 10 players on the field at the **8U and 10U level**.
- Continuous batting order will be used in all divisions. All players present and able to play must bat violation of this will result in forfeit of the game.
- The pitcher will only receive 5 warm-up pitches before each inning, even if catcher is not ready.
- A courtesy runner may be used for the pitcher or catcher at any time. The player who last recorded out will be the courtesy runner.
- There will be a maximum number of innings a pitcher can pitch in each game.
- In the event of extra innings, pitching rules will still be enforced.
- Dugouts are on a first come first serve basis.
- A coin toss will determine the home team in pool play. The higher seed will be home in playoffs. The home team will keep the official score book.
- Teams should be ready to play 15 min prior to the scheduled start time. A team not ready to play at game time will be given 10 min to field a team, if they cannot, the Tournament Director, hold sole discretion as to the outcome of that game (possible forfeit).
- The score for a forfeited game will be 7 - 0, all divisions.
- 2017 ASA Rules will apply for any rule not covered in these Tournament rules.
- No Protest allowed, Umpires decision are final

Any questions or concerns , please contact -  
407-5830

Pat Regan – Tournament Director, 1-708-

8U

11" Ball is used,

Pitcher's mound is 30', Bases are 50'

6 inning game

Bunting is not allowed

Maximum of 3 innings per pitcher

No Stealing

No infield fly, No drop third strike

Walk are allowed

10 players on the field

**Only the 6th** inning has unlimited runs, if team does not reach 6th inning- **NO** prior inning will be unlimited

10U

11" Ball is used,

Pitcher's mound is 35', Bases are 60'

6 inning game

Bunting is allowed

Maximum of 3 innings per pitcher

Stealing is allowed and may advance on overthrow, no stealing home.

In the event of a pickoff attempt, this becomes a live ball and runners may advance with liability to any base, including home.

No infield fly, No drop third strike

10 players on the field

12U

12' Ball is used

Pitcher's mound is 40', Bases are 60'

7 innings

9 players on field

Bunting is allowed

Unlimited stealing

Drop 3rd Strike

Infield Fly Rule ( @ Umpire's discretion)

Maximum of 4 innings pitched \*\*(12U only)

**Single elimination will be determined as follows;**

- 2 point for a win, 1/2 points for a tie and 0 points for a loss. The highest cumulative points gets the higher seed.
- Head to head competition
- Least runs against.
- Most runs scored
- Coin flip by the Tournament Director

